

One CD Frame (588 channel bits)																																							
Audio Data / Digital Data																	Parity			Audio Data / Digital Data																	Parity		
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32							
14	14	14	14	14	14	14	14	14	14	14	14	14	14	14	14	14	14	14	14	14	14	14	14	14	14	14	14	14	14	14	14	14							
3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3							
Auxiliary bits for merging and low frequency suppression																																							
Synchronization pattern (10000000000010000000000010)																																							
Subcode data (for control and display)																																							
Frame start																																							

70h|3 merging bits|01h|3 merging bits|70h|3 merging bits|01h|3 merging bits

100000001000100001000000001001000000001000100001000000000000100



D9h|3 merging bits|7Ah|3 merging bits|D9h|3 merging bits|7Ah|3 merging bits

1000000001000100100000000010000100000000010001000100100000000010000



**Fig. 2**

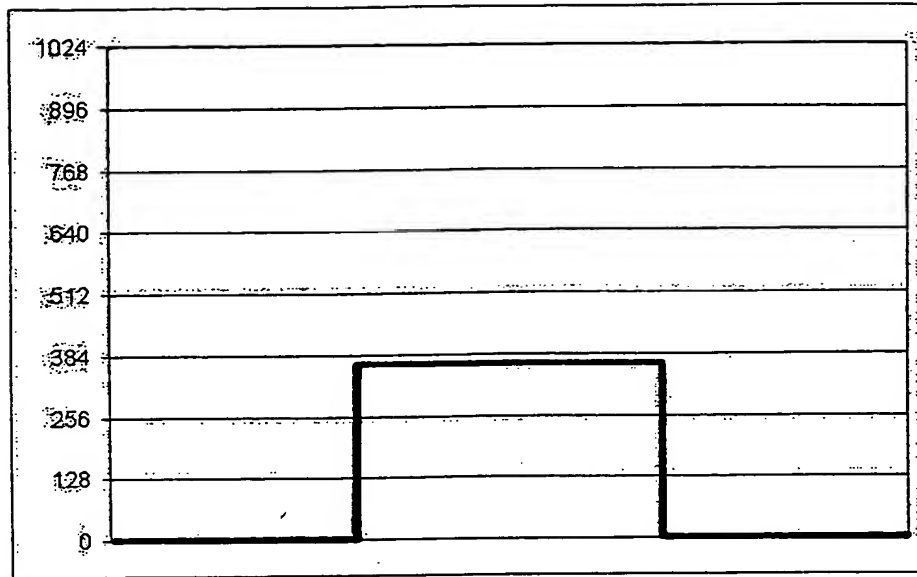


Fig. 3a

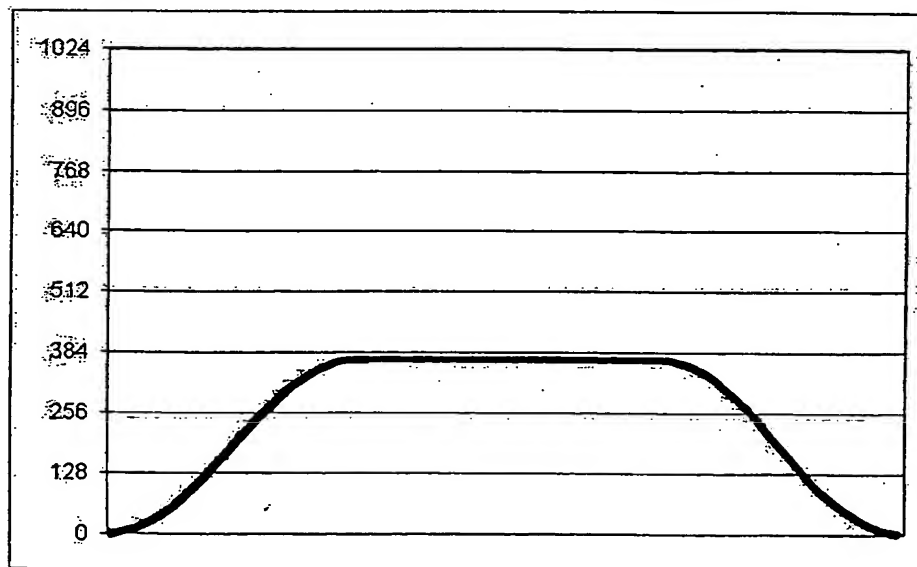


Fig. 3b

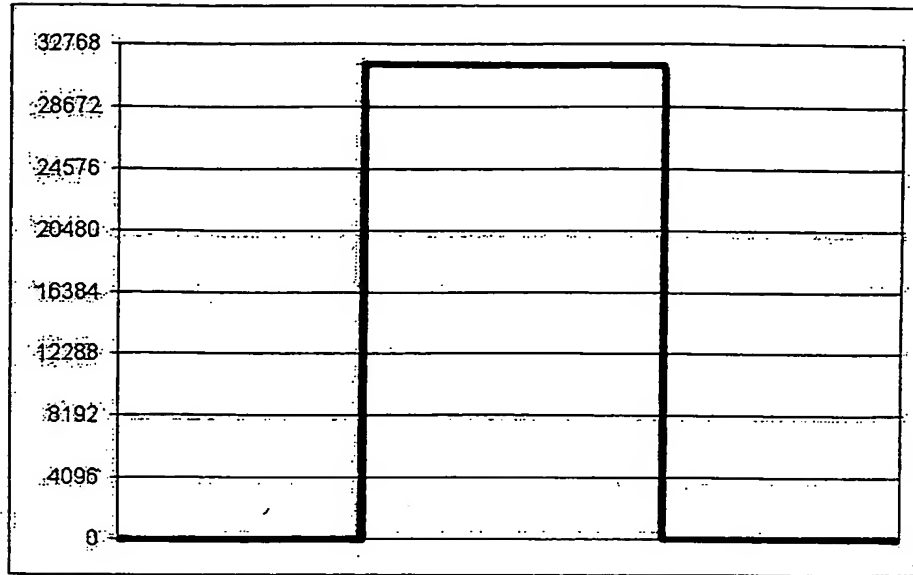


Fig. 4a

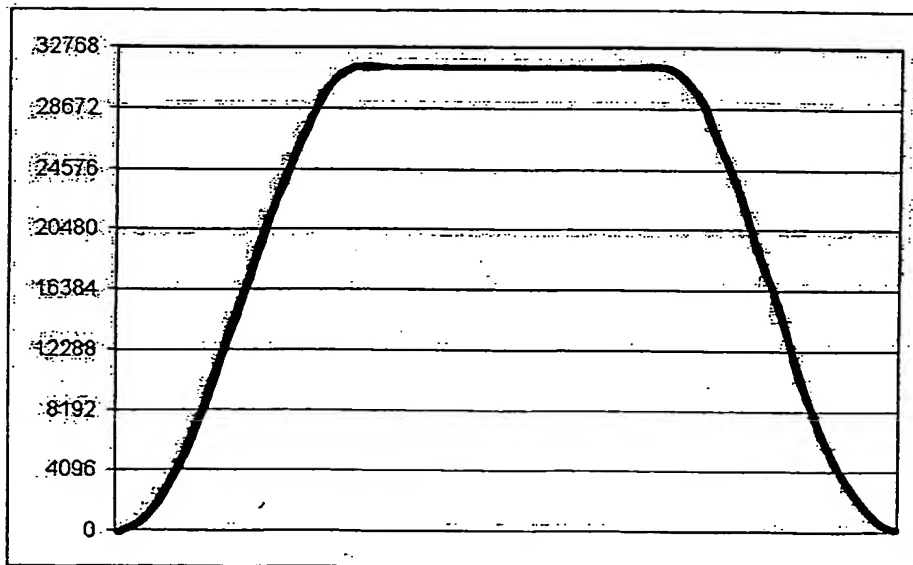
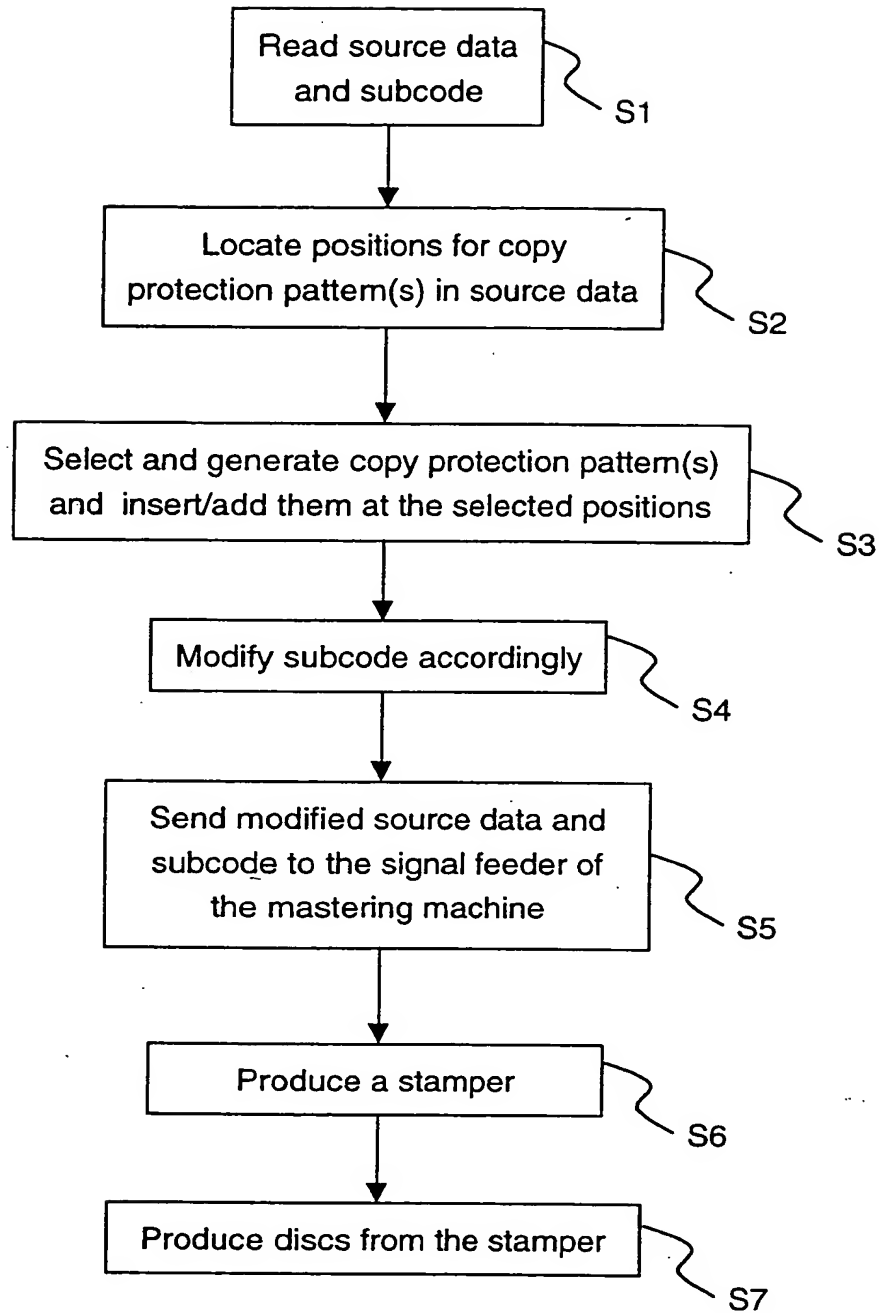
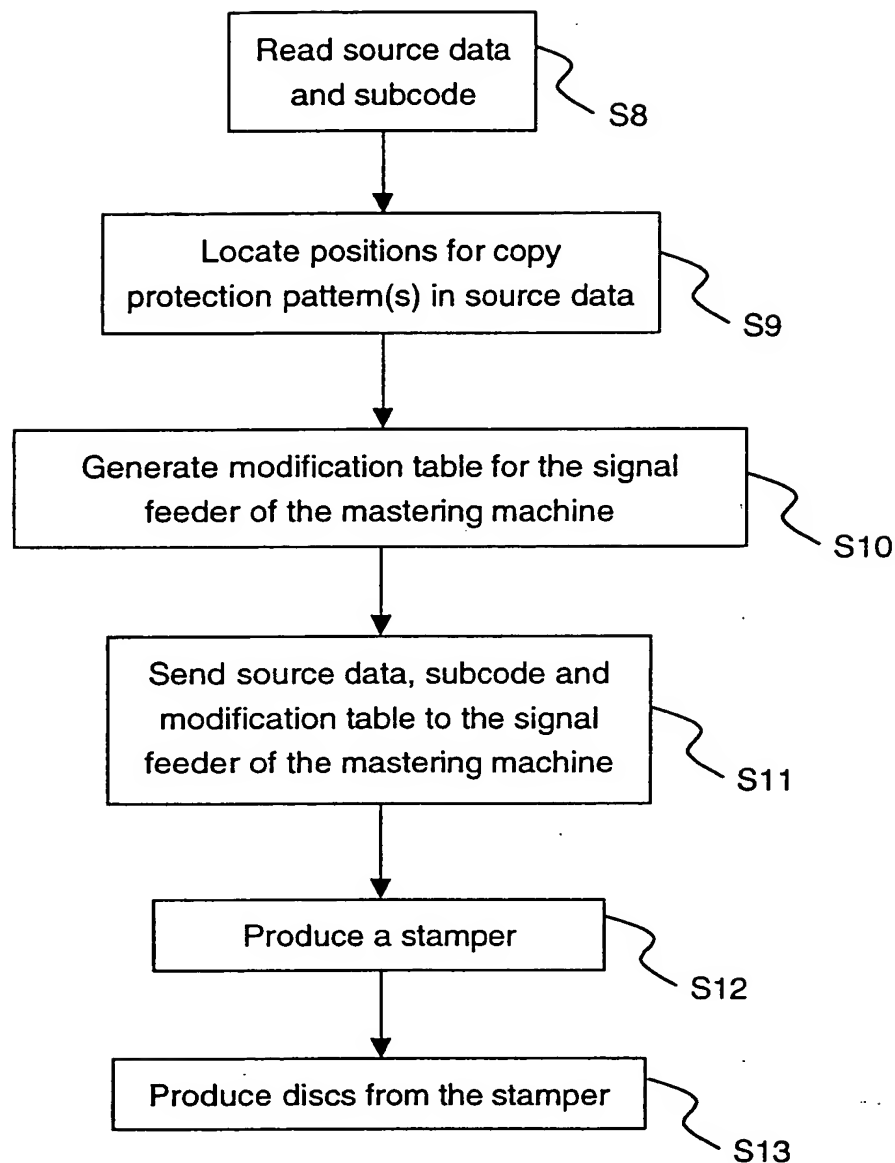
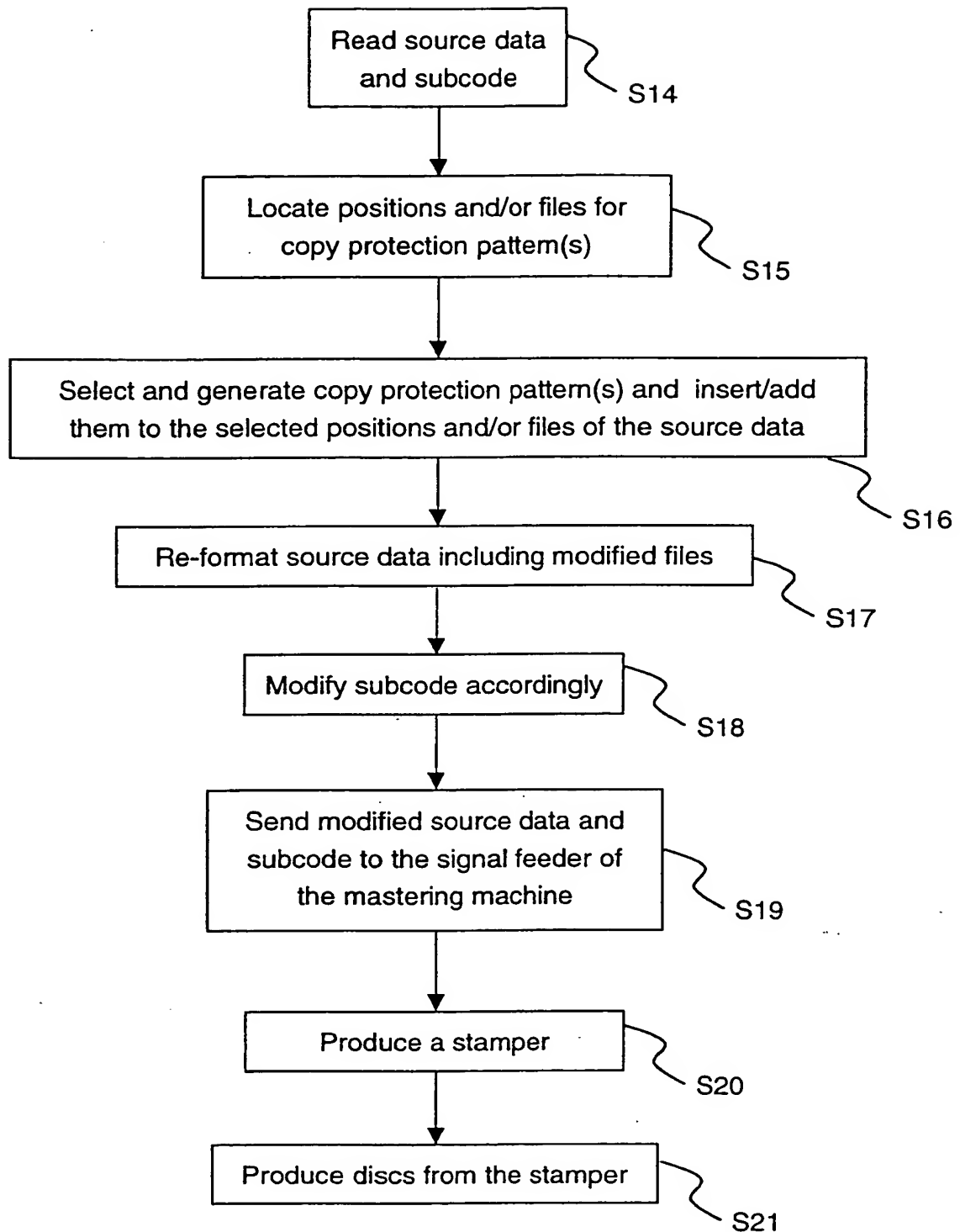
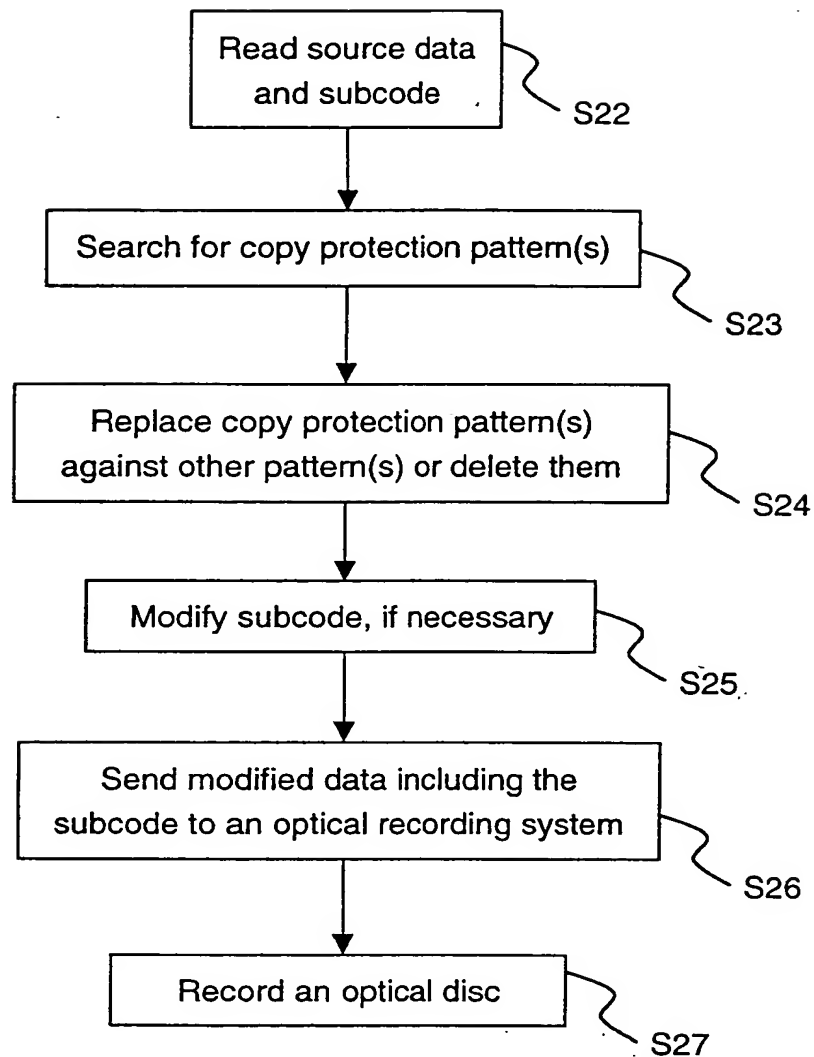


Fig. 4b

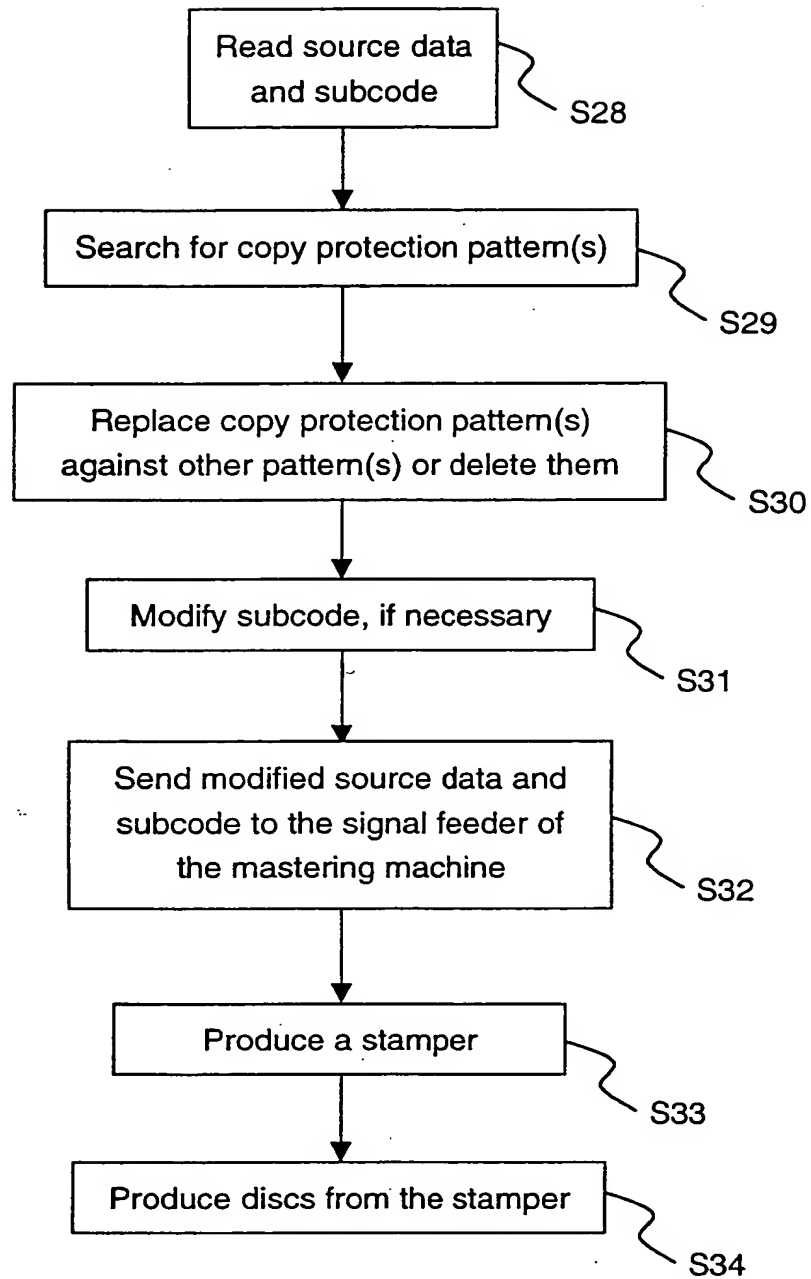
**Fig. 5**

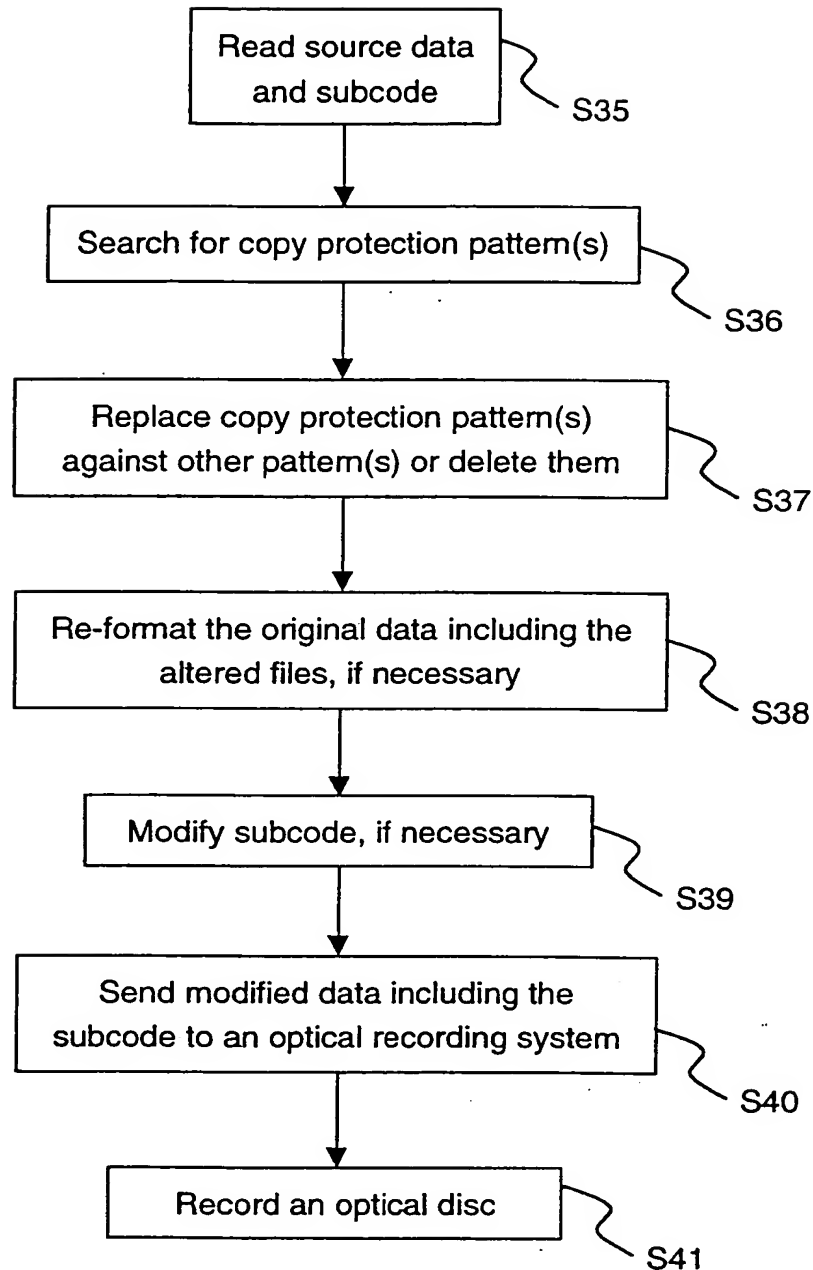
**Fig. 6**

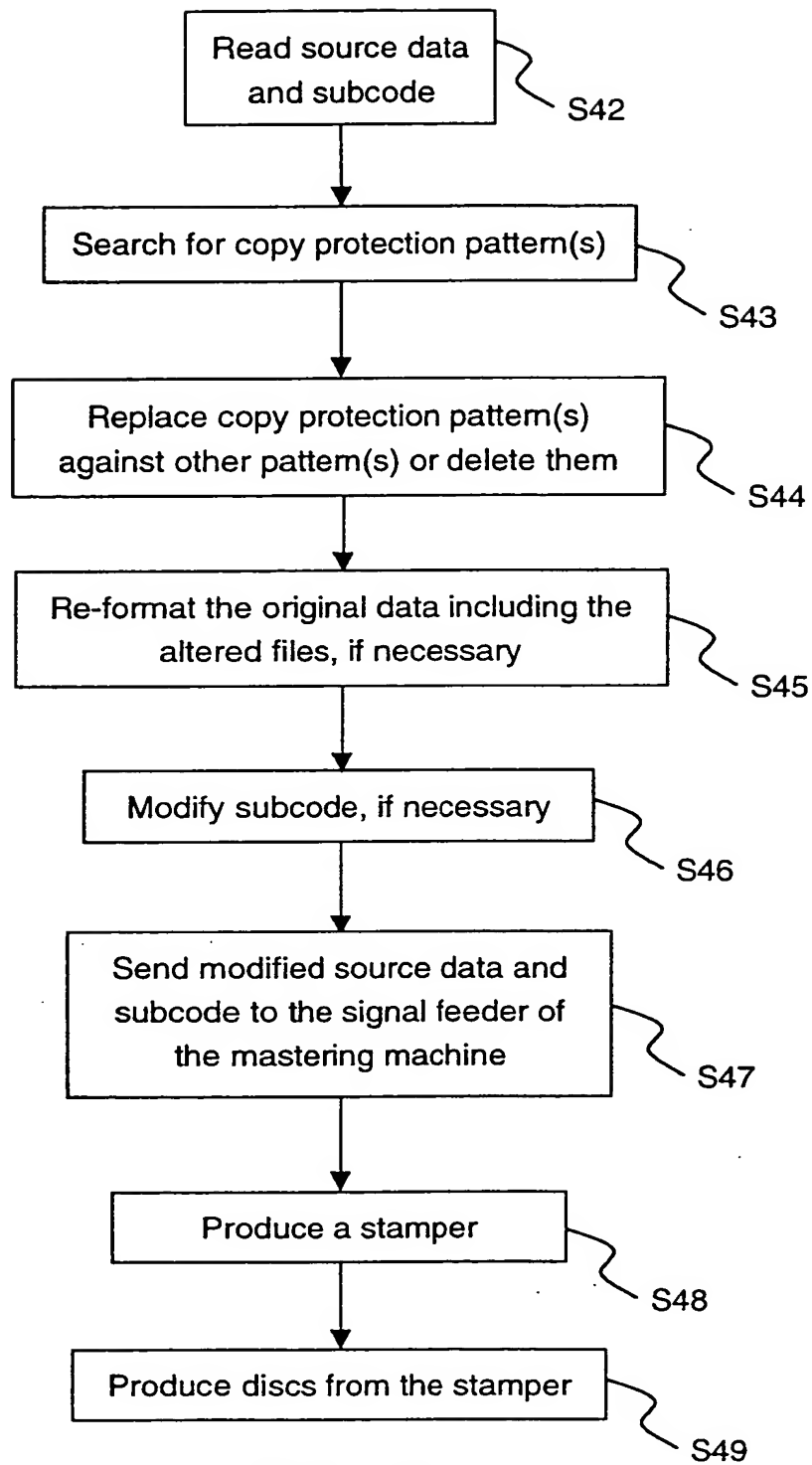
**Fig. 7**

**Fig. 8**



**Fig. 9**

**Fig. 10**

**Fig. 11**

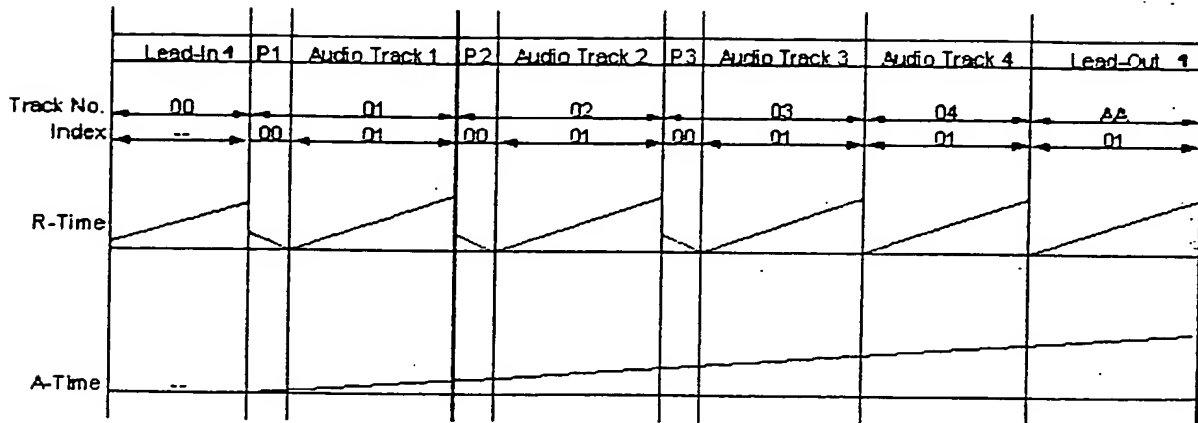


Fig. 12a

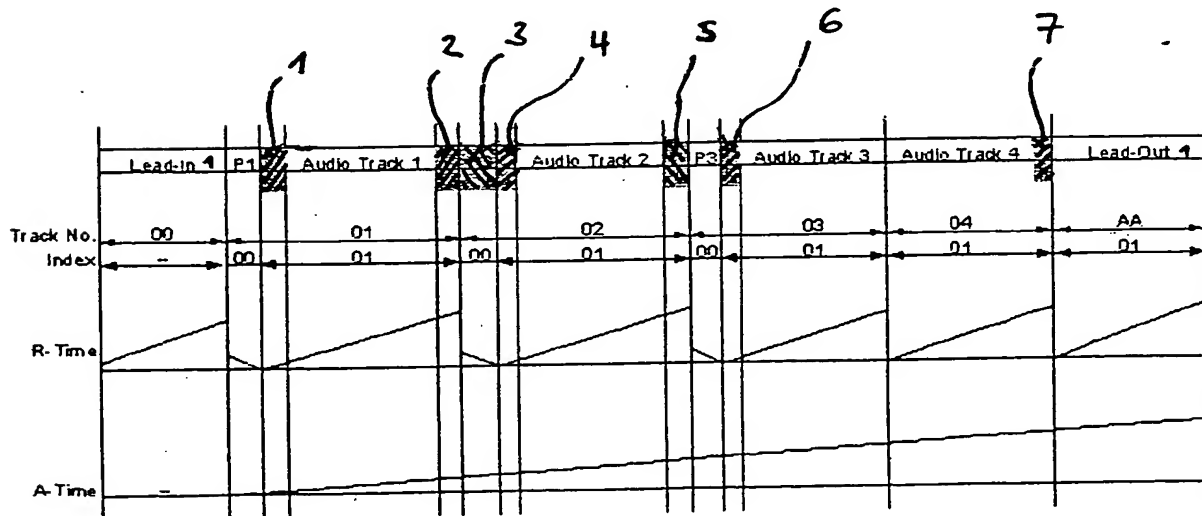


Fig. 12b

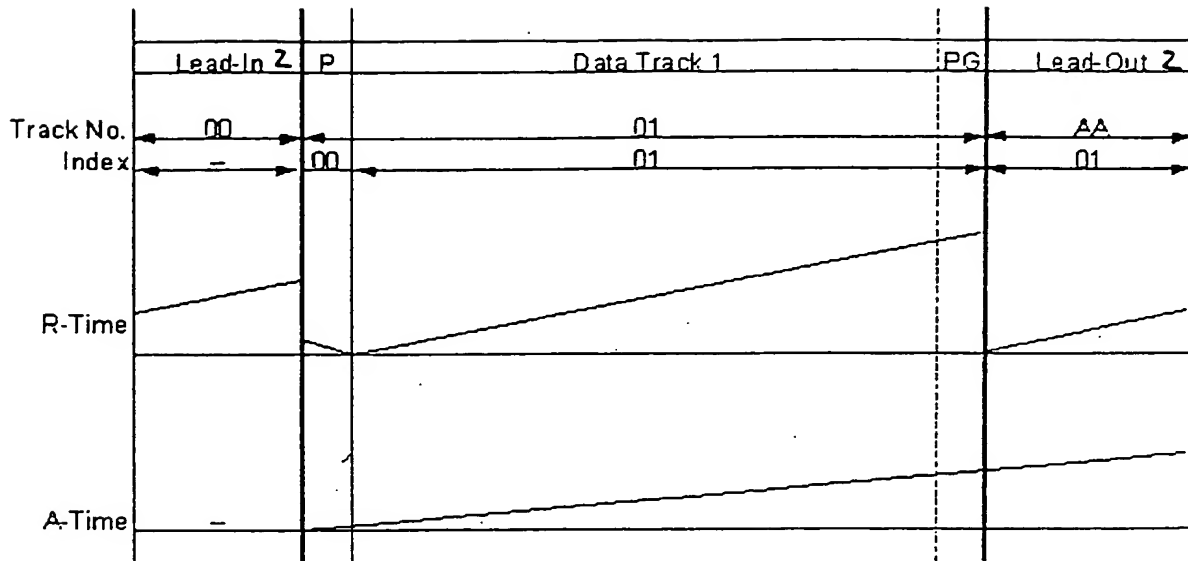


Fig. 13a

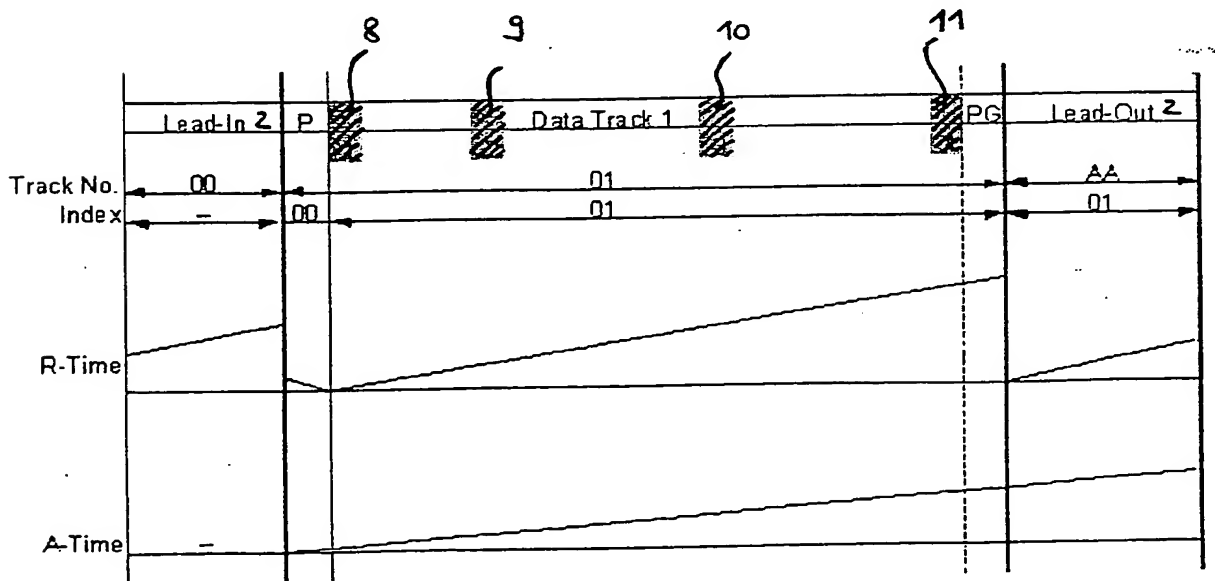


Fig. 13b